

**IDEAL-GAME**

*Improving didactics, education and learning
in higher education with the Online Serious Game Creator*

**IO2: First insights IDEAL-GAME Creator**

 *University Paderborn*

**Project Title:** Improving didactics, education and learning

 in higher education with the Online Serious Game Creator

**Acronym:** IDEAL-GAME

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 P2 Ingenious Knowledge GmbH (IK), DE
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# First insight IDEAL-GAME Creator

Please bear in mind that the following illustrations represent an initial basic framework of the IDEAL-GAME Creator.

The current version of the IDEAL-GAME Creator can be found here: <https://idealgame.eduproject.eu/>

In the following, a few screenshots and explanations are presented, which are made available to the partners for trying out and further work. It represents a first step towards our final IDEAL-GAME Creator.

Here you can see the Dashboard of the first version of the IDEAL-GAME serious game creator.



One could choose between the following three categories.

* Dashboard
* Games
* Game types



The project partners used this first version of the IDEAL-GAME Creator to test the self-designed mini serious games.



In the beginning there were only the 4 games, in the further course 6 more games were added

The games are called:

* Collect Terms 1
* Collect Terms 2
* Crossword
* Memory

