



IDEAL-GAME

*Improving didactics, education and learning
in higher education with the Online Serious Game Creator*

O1-A1- Questionnaire and guideline design

Instructions for Online Survey

University of Paderborn & Ingenious Knowledge

Project Title: Improving didactics, education and learning
in higher education with the Online Serious Game Creator

Acronym: IDEAL-GAME

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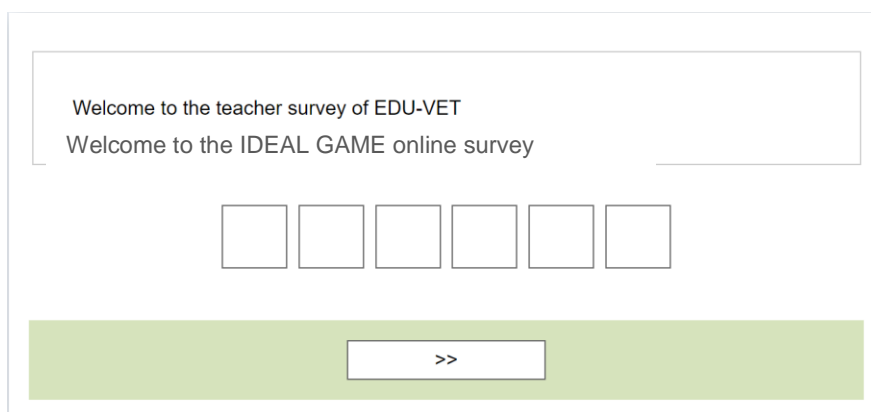
Project partners:

P1	University Paderborn (UPB), DE
P2	Ingenious Knowledge GmbH (IK), DE
P3	Universitatea din Pitesti (UPIT), RO
P4	Wyzsza Szkola Ekonomii i Innowacji w Lublinie (WSEI), PL
P5	University of Dundee (UoD), UK
P6	Universidad a Distancia de Madrid SA (UDIMA), ES

1 Instructions for the Online Survey

These instructions illustrate how to use the Online Survey Tool according to the field-based research in IO1.

1. All questionnaires will be entered into the system in the national languages of each partner.
2. The system will generate codes.
 - Every partner will receive 150 codes.
 - The first three codes are test codes. You can use these three codes for testing or as a demonstration for yourself. *Please do not send the first three codes to the participants!! Please note that each test code can only be used once!*
3. Please send the codes to your participants/ target group. Please keep in mind that you assign one code per participant.
4. Moreover, please send the following link to your participants: <http://eduproject.eu/survey/>
5. Once participants have received and clicked on the link they see the following start screen:



6. The participants have to fill in the blanks with the code.
7. After entering the codes they can conduct the survey.
8. The survey is anonymous. The codes cannot trace the identity of a person. With these codes, you can only see from which country the answers have been generated, but not which person has answered.
9. In total, each partner must complete at least 100 questionnaires. Experience shows that not all people conduct the questionnaire who have received a code. Therefore, to ensure 100 participants you must distribute the questionnaire to more than 100 people. For this reason, the system has generated 150 codes for each partner.