



IDEAL-GAME

*Improving didactics, education and learning
in higher education with the Online Serious Game Creator*

1st Steering Committee

08th of December 2020, 4p.m. to 6p.m.

Meeting Minutes

Project Title: Improving didactics, education and learning
in higher education with the Online Serious Game Creator

Acronym: IDEAL-GAME

Reference number: 2020-1-DE01-KA203-005682

Project partners:

P1	University Paderborn (UPB), DE
P2	Ingenious Knowledge GmbH (IK), DE
P3	Universitatea din Pitesti (UPIT), RO
P4	Wyzsza Szkola Ekonomii i Innowacji w Lublinie (WSEI), PL
P5	University of Dundee (UoD), UK
P6	Universidad a Distancia de Madrid SA (UDIMA), ES

1st Steering Committee – Meeting Minutes

Date: 8th of December 2020

Start: 4p.m.

End: 6p.m.

Participations: Rasmus Pechuel, Ana Landeta, Divja Jindal-Snape, Georgeta Chirlesan, Magda Janiak, Marc Beutner

Name of transcript writer: Marc Beutner

These meeting minutes include the main statements from the IDEAL GAME 1st Steering Committee - Meeting. This Steering Committee Meeting was held online via Zoom on 08/12/2020 from 4p.m. to 6p.m. The results are fixed in these minutes.

Agenda:

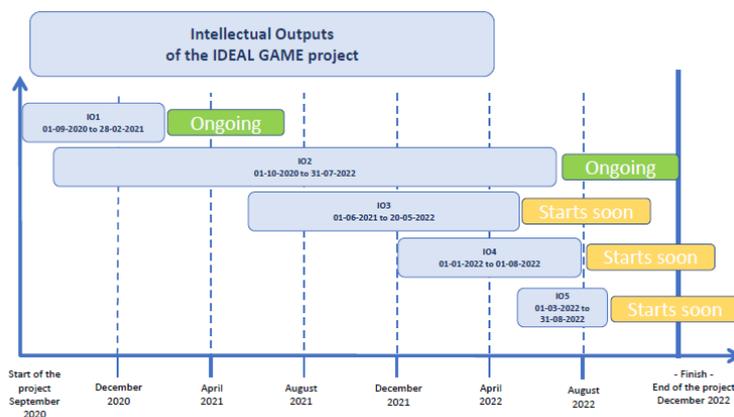
1) Project Timeline

- Current status of IOs
- Transnational meetings

2) Project work under Corona conditions

Topic 1: Project Timelines

IOs:





Transnational meetings:



Topic 2: Project work under Corona conditions

Meetings can be held online:

- 1) Transnational Meetings
- 2) Meet Ups
- 3) Interviews concerning field-based research

In summary, it can be mentioned that there are no concerns or risks concerning the project process, because the project has started in September 2020.